



PEARL RIVER COMMUNITY COLLEGE

LINEMAN'S RODEO SCHEDULE

**SEPTEMBER 26, 2009
Poplarville, MS**

**7:00 AM - 8:00 AM
REGISTRATION
JUDGE'S MEETING**

**8:15 AM
NATIONAL ANTHEM**

**8:30 AM
START OF COMPETITION**

**8:30 AM - 2:00 PM
COMPETITION**

**11:00 AM - 2:00 PM
FOOD SERVED
OLIVIA BENDER CAFETERIA**

**2:00 PM
END OF COMPETITION**

**2:30 PM
AWARDS CEREMONY
OLIVIA BENDER CAFETERIA**

**TEAM ENTRY FORM
PRCC LINEMAN'S RODEO – ENTRY FEE \$60.00
SEPTEMBER 26, 2009 – POPLARVILLE, MS**

PLEASE TYPE OR PRINT

JOURNEYMAN #1:

NAME: _____ PHONE: (____) _____
ADDRESS: _____ CITY: _____ STATE: _____ ZIP: _____
T-SHIRT SIZE: S _____ M _____ L _____ XL _____ XXL _____

JOURNEYMAN #2:

NAME: _____ PHONE: (____) _____
ADDRESS: _____ CITY: _____ STATE: _____ ZIP: _____
T-SHIRT SIZE: S _____ M _____ L _____ XL _____ XXL _____

JOURNEYMAN #3:

NAME: _____ PHONE: (____) _____
ADDRESS: _____ CITY: _____ STATE: _____ ZIP: _____
T-SHIRT SIZE: S _____ M _____ L _____ XL _____ XXL _____

EMPLOYER: _____ LOCATION: _____

**ALL ENTRIES POSTMARKED ON OR BEFORE AUGUST 26 WILL RECEIVE A T-SHIRT.
PLEASE RETURN ALL ENTRY FORMS AND THE \$60.00 TEAM ENTRY FEE TO:
sanderson@prcc.edu**

or
**Susan Anderson
1100 Anna Street
Poplarville, MS 39470**

If you have any questions, please call Randy Henry (601) 403-1112 or Susan Anderson (601) 403-1120.

I UNDERSTAND THAT ALL HOOKS, BELTS, AND HAND TOOLS FURNISHED BY ME WILL BE IN A SAFE OPERATING CONDITION. Required, Check YES and sign names to agree with the safe working conditions.

YES _____, SIGNATURE, JOURNEYMAN #1: _____

YES _____, SIGNATURE, JOURNEYMAN #2: _____

YES _____, SIGNATURE, JOURNEYMAN #3: _____

PARTICIPANTS WILL BE REQUIRED TO SIGN A LIABILITY RELEASE BEFORE PARTICIPATING IN THE RODEO, RELEASING THE RODEO SPONSORS AND PEARL RIVER COMMUNITY COLLEGE.

**APPRENTICE ENTRY FORM
PRCC LINEMAN'S RODEO – ENTRY FEE \$20.00
SEPTEMBER 26, 2009 – POPLARVILLE, MS**

PLEASE TYPE OR PRINT

APPRENTICE:

NAME: _____ PHONE: (____) _____
ADDRESS: _____ CITY: _____ STATE: _____ ZIP: _____
T-SHIRT SIZE: S _____ M _____ L _____ XL _____ XXL _____

EMPLOYER: _____

LOCATION: _____

**ALL ENTRIES POSTMARKED ON OR BEFORE AUGUST 26 WILL RECEIVE A T-SHIRT.
PLEASE RETURN ALL ENTRY FORMS AND THE \$20.00 ENTRY FEE TO:**

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I UNDERSTAND THAT ALL HOOKS, BELTS, AND HAND TOOLS FURNISHED BY ME WILL BE IN A SAFE OPERATING CONDITION. Required, Check YES and sign names to agree with the safe working conditions.

YES _____, SIGNATURE, APPRENTICE: _____

PARTICIPANTS WILL BE REQUIRED TO SIGN A LIABILITY RELEASE BEFORE PARTICIPATING IN THE RODEO, RELEASING THE RODEO SPONSORS AND PEARL RIVER COMMUNITY COLLEGE.

Judging and Scoring

It is the Rodeo Committee's objective to ensure that judging remains fair and consistent across the board. However, due to the fact that some aspects of judging are a matter of opinion, situations could arise in which teams may feel that they have been judged incorrectly or treated unfairly.

The following guidelines are for both contestants and judges, and are provided to keep the scoring as consistent as possible. While a system is in place to settle disputes, not everyone may be satisfied with the outcome. That is the nature of Rodeos. We must all remember that more important than winning or losing is to have the opportunity to showcase our skills and abilities performing with pride for friends and family in our chosen profession.

We hope everybody has a good time and we welcome any suggestions that may improve future Rodeos.

Teams

Journeyman - Each team will consist of three journeymen.

Apprentice - Each team will consist of one apprentice of any level.

NOTE: Apprentices can only compete on one team i.e. they are not allowed to compete on a journeyman team and then compete in the apprentice events.

PRCC Lineman's Rodeo

Journeyman Events

Pin and 15 kV Insulator Change
Hurtman Rescue
Pole Climb
Mystery Event

Journeyman teams will be divided into four groups and compete in each event according to their pre-determined rotation.

As each team signs up, they will be assigned to one of four groups A, B, C, or D. Each one of these groups will have a designated order of events as follows:

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>Insulator</i>	<i>Mystery</i>	<i>Pole climb</i>	<i>Hurtman</i>
<i>Hurtman</i>	<i>Insulator</i>	<i>Mystery</i>	<i>Pole climb</i>
<i>Pole climb</i>	<i>Hurtman</i>	<i>Insulator</i>	<i>Mystery</i>
<i>Mystery</i>	<i>Pole climb</i>	<i>Hurtman</i>	<i>Insulator</i>

At the start of the Rodeo, all teams will report to their starting events. At the completion of an event, they will have 20 minutes to report to their next scheduled event.

PRCC Lineman's Rodeo

Apprentice Events

Apprentice Written Test

Mystery Event

Hurtman Rescue

Pole Climb

Apprentice teams will be divided into four groups and compete in each event according to their pre-determined rotation.

As each team signs up; they will be assigned to one of four groups A, B, C, or D. Each one of these groups will have a designated order of events as follows:

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>
<i>Mystery Event</i>	<i>Pole Climb</i>	<i>Hurtman Rescue</i>	<i>Written Test</i>
<i>Written Test</i>	<i>Mystery Event</i>	<i>Pole Climb</i>	<i>Hurtman Rescue</i>
<i>Hurtman Rescue</i>	<i>Written Test</i>	<i>Mystery Event</i>	<i>Pole Climb</i>
<i>Pole Climb</i>	<i>Hurtman Rescue</i>	<i>Written Test</i>	<i>Mystery Event</i>

At the start of the Rodeo, all teams will report to their starting events. At the completion of an event, they will have 20 minutes to report to their next scheduled event.

PRCC Lineman's Rodeo

Scoring

Each event will be worth a total of 100 points. Points may be deducted in either 2 or 10-point increments depending upon the infraction. Deductions in the speed events, hurtman rescue and pole climb, will not be averaged for the team as in the past. In these events, the total number of infractions incurred by either team member will be counted as deductions for the team.

Individual, team, and overall event winners will be determined by highest scores. In the event of a tie, the winners will be decided by the lowest overall time.

Each team will receive their scoring package at time of registration and will present the Score sheets to judges at each event. Score sheets will consist of an original that will remain with the judges and a copy that remains with the team

Judges will have additional score sheets in the event a team loses their score sheet prior to an event. Once a team has completed an event and received their score, it is the team's responsibility to save their copy for future verification of scores or if the original is lost.

In the event a team goes beyond the "mean" time, they will receive a 2-point deduction. There will be a "drop dead" time of five minutes beyond the mean time in each event at which time the event will be stopped and the team will restore the construction to its original condition. At this point, the team will receive an additional 2-point deduction for exceeding the drop-dead time.

The Rodeo competition is scheduled to finish at 2:00 pm. Any team with uncompleted events at this time will receive 0 scores in those events. To assist teams in completing all events in the required time, each event station will keep track of the teams that have completed that event. Periodic announcements will alert teams if they need to finish events.

PRCC Lineman's Rodeo

Judging

At each event station, the head judges will explain the event and basic guidelines. Prior to beginning an event, each team will have 5 minutes in which to ask additional questions and prepare tools and materials for the event. At the end of 5 minutes, the team will be asked to stop what they are doing immediately and prepare to start the event. Any preparations not completed within the five minutes must be done on the clock, including putting on tools. The event will start at the judge's mark and finish after the last team member has reached the ground (or designated pole position) and a member of the team calls time.

NOTE: If the team forgets to call time, the clock will continue to run. If the team should go over the mean time while the clock is running, they will receive a deduction even if they physically finished the event.

Contesting a Call

If a team wants to dispute a call, and it cannot be resolved by the event judge, they may talk to the head judge of the event. If it cannot be resolved at this level then they can present their case to the Master Judge. All decisions at this level are final and if the deduction is upheld the team will receive the deduction plus an additional 2-point deduction for the protest. If the deduction is overturned then the team will receive their score with no additional penalties for contesting the call.

NOTE: All calls must be contested immediately while in the event area. Failure to do so will result in the deductions remaining and the team forfeiting their right to dispute any calls. Many contested calls can be avoided by having a clear understanding of the rules prior to starting an event. Discuss any rules that are unclear or not fully understood with the head judges before starting an event. There is nothing wrong with contesting a call if a team feels the need to. It is every team's right.

Infractions

The following is a list of common infractions for which competitors may be penalized. The list includes specific as well as general infractions for the events. This information is provided so that contestants and judges alike will be familiar with the parameters by which teams will be judged. Participants are encouraged to review each of the possible deductions before competing.

NOTE: Infractions incurred in the category of 'other' shall be 2-point deductions.

The list of infractions is divided into six categories listed as follows:

General Infractions - These are infractions that are common to all events both journeyman and apprentice.

Clothing Infractions - These apply to the type of clothing required and the manner in which it is worn.

Working Infractions - These infractions apply to the work being performed

Climbing Infractions - These infractions apply to methods of climbing and maneuvering on the pole.

Sticking Infractions - These infractions only apply to the hot stick events and govern the correct use of hot stick tools.

Other - Any infraction not listed but that a judge may feel is a valid deduction.

General Infractions

Going over mean time - A team exceeds the specified mean time for the event.

Poor housekeeping - This includes leaving trash at the event station or not keeping tools on the provided tarp prior to, during or after the event.

Poor Communication - Arguing, yelling or lack of communication between team members.

No Gaff Guards - Climbers must have gaff guards on at all times. The only exception is when tools are being set up for hurtman rescue.

PRCC Lineman's Rodeo

Exceeding Mean Time / Drop Dead Time - If a team exceeds the events specified mean time they will receive a 2-point deduction. If the same team then exceeds the 5-minute "drop-dead" time, an additional 2-point deduction will be administered.

Checking Rubber Gloves Prior to an Event - Journeyman must visibly check rubber gloves prior to starting each event requiring their use. This may be done during the five-minute prep time.

Rubber Gloves - Incorrectly stored in glove bag - cuff up.

Glove Bag - Glove bag may not be used to hold or store anything other than rubber gloves.

Clothing Infractions

Lose Hard Hat - If any member of the team loses their hard hat.

Hard Hat worn Incorrectly - The hard hat is not to be worn backwards or any way other than that which it was designed for.

Long Sleeved Shirt - All team members must wear a long sleeved shirt with the sleeves rolled down.

Work Gloves - All groundwork must be performed while wearing gloves. Leather Lineman's gloves must be worn by all climbers. Leather Lineman's gloves with gauntlets are recommended.

Climbing Belt - The climbing belt must be worn correctly with the strap through the buckle and the keeper.

Safety Strap - The keeper must not be removed from the pole safety strap.

Gaffs / Climbers - Gaff straps must be of original length and be completely buckled. Velcro pads must be completely cinched and not hanging.

Safety Glasses - All members of the team must wear safety glasses with side protection.

Working Infractions

Working Distance - Journeymen may not encroach upon safe working distances from energized conductors or equipment without the use of rubber gloves or adequate cover.

Excessive Contact With Rubber goods - Momentary bumps and brushes are permitted extended contact will be a deduction.

PRCC Lineman's Rodeo

Insufficient / Incorrect Cover - If any part of energized phase conductors are exposed to contact after covering, there will be a deduction.

Improper Handline Use - The handline must not be operated with twists in the line or while a competitor is climbing or unbelted. Competitors may not stand on the handline.

NOTE: Competitors may make minor changes in position while the hand line is in motion, such as a step up, down, or to the side.

Handline Hook - All tools and materials must be sent up on an open hook or in bags hung from an open hook.

Conductor Movement - When an event requires the movement of a conductor two points of control must remain on the conductor while it is in motion.

Dropping Of Tools Or Materials - Any tools or materials dropped off the pole.

Connectors - Connectors not backed up with a wrench while loosening or tightening.

Cleaning - Wire must be cleaned prior to installing connectors or jumpers.

Tools And Materials - Tools and materials must be held in bags provided or on the line. Tools or materials held primarily on the belt or body will result in a deduction.

Exposed Blade On Knife - Skinning knives must be "buried" in a tool pouch or ditty bag and may only be hung from the belt if blade is sheathed or folded closed

Improper Handline Procedure - The first journeyman to climb the pole must take the handline. The last journeyman on the pole must drop the handline.

Climbing Infractions

Cutout / Slip - If a gaff slides or is out of control other than stepping in a visible crack then a deduction will be given.

Hot Dogging - Skip stepping, free falling or any other method of climbing in which one gaff is not in the pole at all times will be considered hot dogging.

PRCC Lineman's Rodeo

Hot Sticking

1. Encroaching into safe work zone marked on stick - If a journeyman places his hands above the marked area while in proximity it will be a deduction.
2. Not using the stick for its intended purpose - Using the hot stick in any fashion other than the manufacturers intended use will be a deduction.

NOTE: Check with judge prior to event for any exceptions or special cases.

3. Not maintaining positive control of hot sticks - If a journeyman rests a hotstick on his belt or uses it in any manner in which complete control of the hotstick is not maintained their will be a deduction.

NOTE: A journeyman may hold a stick against or upon his body as long as primary control is maintained by his/her hand

4. Hanging sticks from conductor - Sticks must be stored in the bags provided or held on the handline on an open hook.

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10 Point Deductions

1. Contact With Phases - Any contact with primary uncovered phases except with rubber gloves.
2. Falls - A fall is when after "cutting out" a competitor lands on the ground.
3. Throwing Objects - Any time materials are deliberately thrown or dropped off the pole will receive a 10-point deduction.
4. Working Opposite Phases - Journeymen may not work opposite omit at the same time. Journeyman may install cover, connectors or jumpers simultaneously on the same phase.
5. Losing Control Of Conductor - Dropping or losing control of the conductor to where it contacts the pole, equipment or other conductor
6. Improper Jumper Procedure - Failure to correctly jumper the line before opening it.
7. Climbing Order - First journeyman up the pole must be stopped and handline secure prior to second journeyman climbing up the pole.

Disqualification

1. Arguing - Continued debate after the Master Judge has rendered a decision.
2. Illegal Substitution - Any rotation of climbers or substitution without the express consent from the master judge will not be permitted
3. Cheating - Any form of cheating or glove modification.
4. Sabotage - Any attempt to alter or sabotage an event or tools for a successive team.
5. Unsportsmanlike Conduct - Behavior deemed offensive, threatening, or otherwise unacceptable.

NOTE: Any questions on other possible deductions should be asked during the five-minute preparation time prior to the start of each event.

PRCC Lineman's Rodeo

Tools and Materials

Team members are required to bring their own climbing tools and personal protective clothing. All tools specific to each event will be provided while there will not be a formal tool inspection, teams will be subject to deductions for all modifications or improper usage of personal tools.

NOTE: The use of battery powered tools will not be permitted.

NOTE: Only leather lineman's gloves will be permitted for pole climbing. Leather lineman's gloves with a gauntlet are recommended. Gloves not approved for pole climbing will not be allowed.

While every effort has been made to make these rules and guidelines as concise and comprehensive as possible, changes and discrepancies may occur prior to rodeo day. Please accept our apologies in advance and our thanks for your participation and cooperation in making this a fun day for all concerned.

PRCC Lineman's Rodeo

JOURNEYMAN EVENT **PIN and 15 kV INSULATOR CHANGE**

Meantime: 12 minutes

This event consists of 3 1/0 ACSR phases on insulators. Three phases will be on either end of a 10 ft wooden crossarm. All conductors will be considered energized at 15 kV. Contestants will install protective covers to the three phases on the pole using two covers per phase. Time is called when the last Lineman touches the ground.

- Tools and material may be placed in bags during five minute prep time.
- Journeymen may not do groundwork with tools on.
- Time starts at the judge's signal.
- All phases including neutral must be put on with a hot line stick.
- The second climber cannot ascend the pole until the first climber is safety belt is properly attached and handleline in position.
- All three phases must be grounded before climbing the neutral.
- All pins and insulators must be sent up and down the pole in a nose bag.
- Phase being worked must be secure on insulator before grounds may be removed.
- Insulator must be removed from nose bag with all nuts and washers spun back on prior to time being called.
- Time stops when the last lineman touches the ground and the team calls time.
- All tools and materials must be on the tarp before time is called.

Tools and Materials Provided

- 1 - Handline
- 1 - Nose bag
- 1 - Hot stick bag
- 1 - Insulator

PRCC Lineman's Rodeo

JOURNEYMAN EVENT

MYSTERY EVENT

Meantime: 10 minutes

Event will be announced on the day of the rodeo.

PRCC Lineman's Rodeo

JOURNEYMAN EVENT **HURTMAN RESCUE**

Meantime: 4 minutes

- Time starts at the judge's signal with the Journeyman an arms length from the pole.
- The Journeyman's tools must be at least an arms length from the pole.
- Climbers must be belted before ascending the pole.
- Rubber gloves must be inside the glove bag, fingers up with the flap able to be snapped
- Looking at the pole from the crossarm side, the handline will be hung on the right side of the arm. The dummy will be positioned on the crossarm side of the pole with safety attached inside v-bace. A minimum of one complete wrap of the rescue line must be around the crossarm prior to lowering the dummy.
- The dummy shall be secured under the arms with three half hitches tied in front of chest. The eye splice in the handline must not be tied within the three half hitches.
- "Headache" or "in the hole" must be called out prior to dropping the sheave. The sheave must land within the marked circle.
- Failure to cut any part of the belt other than the marked insert will be a 10 point deduction.
- The dummy should be moved in a smooth controlled descent to the ground without contacting the pole.
- The dummy's initial contact with the ground must be within the marked circle.
- Judges will use a 3" PVC conduit between the rope and the dummy's chest to evaluate the knot.
- Time is over when the dummy is on the ground and the judge determines that there is slack in the line.
- All point deductions will be totaled and subtracted from the 100 points possible for a final team score.
- Both team members' times will be averaged for a total team time.
- Contestants must hang the dummy for the next team.
- Climbers' gaffs cannot be stood up while setting up tools.
- Velcro pads must be fully secured prior to climbing.
- Knives must be folded, sheathed or in a pouch. No exposed blades.
- The dummy may contact pole after the safety is first cut. However, once the dummy's descent begins there is no contact allowed.

PRCC Lineman's Rodeo

JOURNEYMAN EVENT **POLE CLIMBING**

- Time starts at the judge's signal with the Journeyman an arms length from the pole.
- The Journeyman must be belted before ascending the pole.
- Leather Lineman's gloves must be worn. Leather Lineman's gloves with a gauntlet are recommended.
- The Journeyman must ascend the pole with an egg in the provided nosebag. No padding is allowed in the bag.
- The Journeyman removes the existing nosebag at the top of the pole, places the egg in his mouth, and hangs new nosebag on J hook.
- The Journeyman climbs down under control without breaking the egg.
- Time stops when the Journeyman's first foot hits the ground.
- No skip stepping, hot dogging or free falling is allowed.
- Any damage to the egg is a 2-point deduction.
- If while the Journeyman is ascending the egg falls out of the bag but does not break, he may climb down, retrieve it and finish the event.
- All point deductions will be totaled and subtracted from the 100 points possible for a final team score.
- Both team members' times will be averaged for a total team time.

PRCC Lineman's Rodeo

APPRENTICE EVENT

MYSTERY EVENT

Meantime:10 minutes

Event will be announced on the day of the rodeo.

PRCC Lineman's Rodeo

APPRENTICE EVENT **APPRENTICE WRITTEN TEST**

Meantime: 20 minutes

Each apprentice will take a written test.

PRCC Lineman's Rodeo

APPRENTICE EVENT **HURTMAN RESCUE**

Meantime: 4 minutes

- Time starts at the judge's signal with the apprentice an arms length from the pole.
- The Apprentice's tools must be at least an arms length from the pole.
- Climbers must be belted before ascending the pole.
- Looking at the pole from the crossarm side, the handline will be hung on the right side of the arm. The dummy will be positioned on the crossarm side of the pole with safety attached inside v-bace. A minimum of one complete wrap of the rescue line must be around the crossarm prior to lowering the dummy.
- A minimum of one complete wrap of the rescue line must be around the crossarm prior to lowering the dummy.
- The dummy shall be secured under the arms with three half hitches tied in front of chest. The eye splice in the handline must not be tied within the three half hitches.
- "Headache" or "in the hole" must be called out prior to dropping the sheave. The sheave must land within the marked circle.
- Failure to cut any part of the belt other than the marked insert will be a 10 point deduction.
- The dummy should be moved in a smooth controlled descent to the ground without contacting the pole.
- The dummy's initial contact with the ground must be within the marked circle.
- Judges will use a 3" PVC conduit between the rope and the dummy's chest to evaluate the knot.
- Time is over when the dummy is on the ground and the judge determines that there is slack in the line.
- All point deductions will be totaled and subtracted from the 100 points possible for a final team score.
- Both team members' times will be averaged for a total team time.
- Contestants must hang the dummy for the next team.
- Climber's gaffs cannot be stood up while setting up tools.
- Velcro pads must be fully secured prior to climbing.
- Knives must be folded, sheathed or in a pouch. No exposed blades.
- The dummy may contact pole after the safety is first cut. However, once the dummy's descent begins there is no contact allowed.

PRCC LINEMAN'S RODEO

APPRENTICE EVENT **POLE CLIMBING**

- Time starts at the judge's signal with the Apprentice an arms length from the pole.
- Leather Lineman's gloves with a gauntlet must be worn.
- The Apprentice must ascend the pole with an egg in the provided nosebag. No padding is allowed in the bag.
- The Apprentice removes the existing nosebag at the top of the pole, places the egg in his mouth, and hangs new nosebag on J hook.
- The Apprentice climbs down under control without breaking the egg.
- Time stops when the Apprentice's first foot hits the ground.
- No skip stepping, hot dogging or free falling is allowed.
- Any damage to the egg is a 2-point deduction.
- If while the Apprentice is ascending the egg falls out of the bag but does not break, he may climb down, retrieve it and finish the event.
- All point deductions will be totaled and subtracted from the 100 points possible for a final team score.
- Both team members' times will be averaged for a total team time.